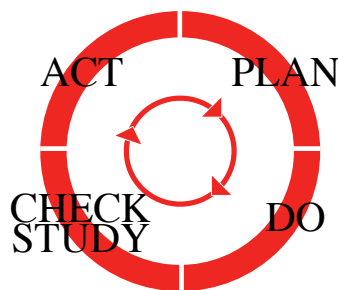
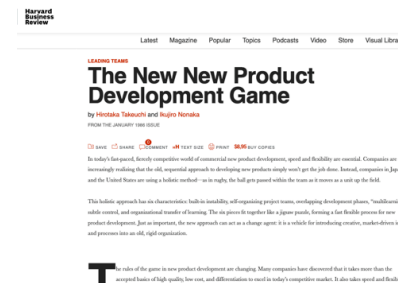
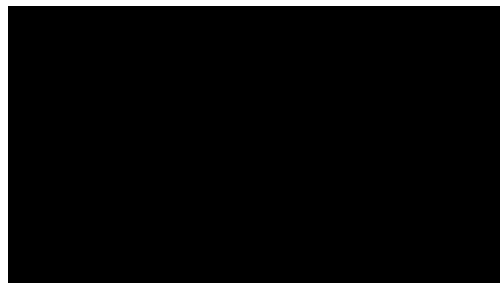
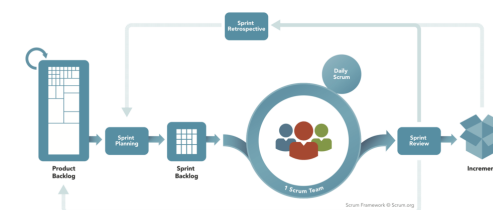


# EP02



## SCRUM FRAMEWORK



## About the creators of Scrum



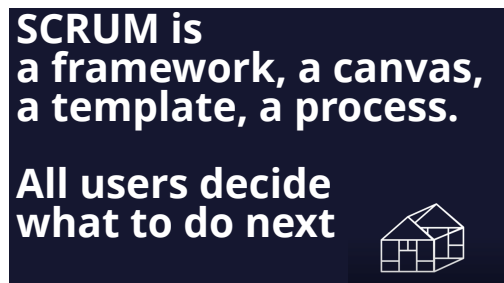
Jeff Sutherland

Jeff is the co-creator of Scrum and a leading expert on how the framework has evolved to meet the needs of today's business...

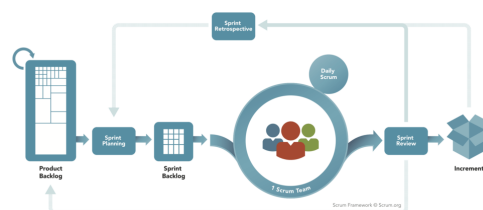


Ken Schwaber

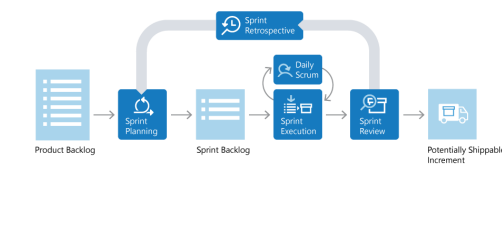
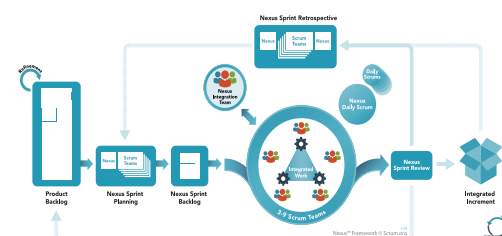
Ken Schwaber co-developed the Scrum process with Jeff Sutherland in the early 1990s to help organizations...



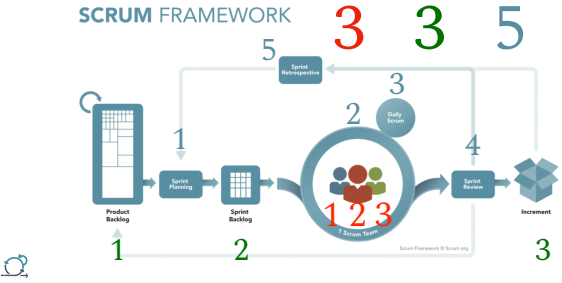
## SCRUM FRAMEWORK



## NEXUS™ FRAMEWORK

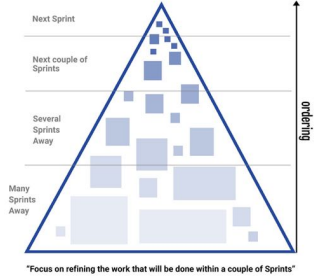


SCRUM = 3 3 5  
 3 ROLES  
 3 ARTIFACTS  
 5 EVENTS

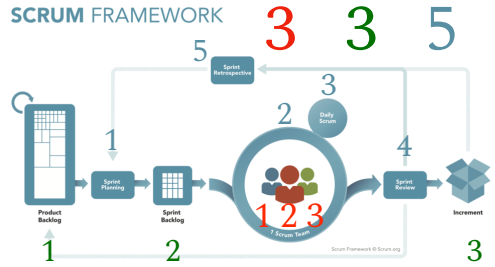


ROLES (3)  
 A/ ScrumTeam  
 1/ PO : Product Owner  
 2/ Development team (Équipe de travail)  
 3/ SM : Scrum Master  
 B/ NOT in the scrum team  
 Sponsor, stakeholder (parties prenantes)

ARTEFACTS (3)  
 Product Backlog (Kanban board)  
 SPRINT BACKLOG  
 Increment (piece of product)



EVENTS (5)  
 SPRINT  
 Sprint Planning  
 Daily meeting (15mn)  
 Sprint Revue  
 Retrospective



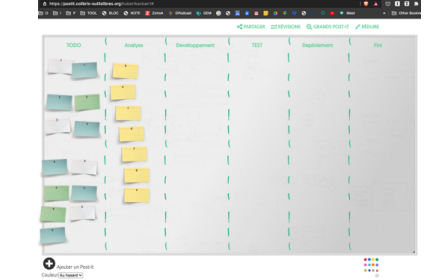
Daily meeting (daily scrum)  
 Same place, same time  
 No device... Backlog ?  
 15mn max / 1mn minimum  
 Generally standup meeting  
 The whole working team  
 Remote if needed

SCRUM PILLARS  
 Transparency  
 Inspection  
 Adaptation

SCRUM VALUES  
 Commitment  
 Focus  
 Openness  
 Courage  
 Respect



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Question 1 of 80

True or False: Scrum is a methodology that tells in detail how to build software incrementally.

- ☐ True
- ☐ False

Question 1

Every Development Team should have:

(choose the best answer)

1 One Lead Developer and no more than 8 other members.

At least one representative from each major software

2 engineering discipline (like QA, Dev, UX).

3 The competencies and skills needed to deliver a Done Increment in a Sprint.

Question 5

Question 2 of 80

A Scrum Master is introducing Scrum to a new Development Team. The Development Team has decided that a Sprint Retrospective is unnecessary. What action should the Scrum Master take?

(choose the best answer)

- 1 Comply with the decision of the self-organizing team.
- 2 Begin facilitating productive and useful Sprint Retrospectives.
- 3 Call a meeting between the Development Team and senior management.
- 4 Consult with the Product Owner to see how he/she feels about the situation.

Question 2

Who is responsible for clearly expressing Product Backlog Items?

(choose the best answer)

1 The Scrum Master, or the Scrum Master may have the Development Team do it.

2 The Product Owner.

3 The business analyst who represents the Product Owner in the Development Team.

4 The Scrum Master.

Question 6

Who can abnormally terminate a Sprint?

(choose the best answer)

- 1 The Development Team or its members.
- 2 The Product Owner.
- 3 The Stakeholders.
- 4 The Scrum Master

Question 3

What activities would a Product Owner typically undertake in the phase between the end of the current Sprint and the start of the next Sprint?

(choose the best answer)

- Refine the Product Backlog.
- There are no such activities. The next Sprint starts immediately after the current Sprint.
- Work with the QA departments on the Increment of the current Sprint.
- Update the project plan with stakeholders.

Question 4