Les Atouts du digital

DIGITAL

NoLimit

LIQUID

No Limit

Un nouveau continent ...

FACEBOOK MONTHLY ACTIVE USERS
JUNE 2017
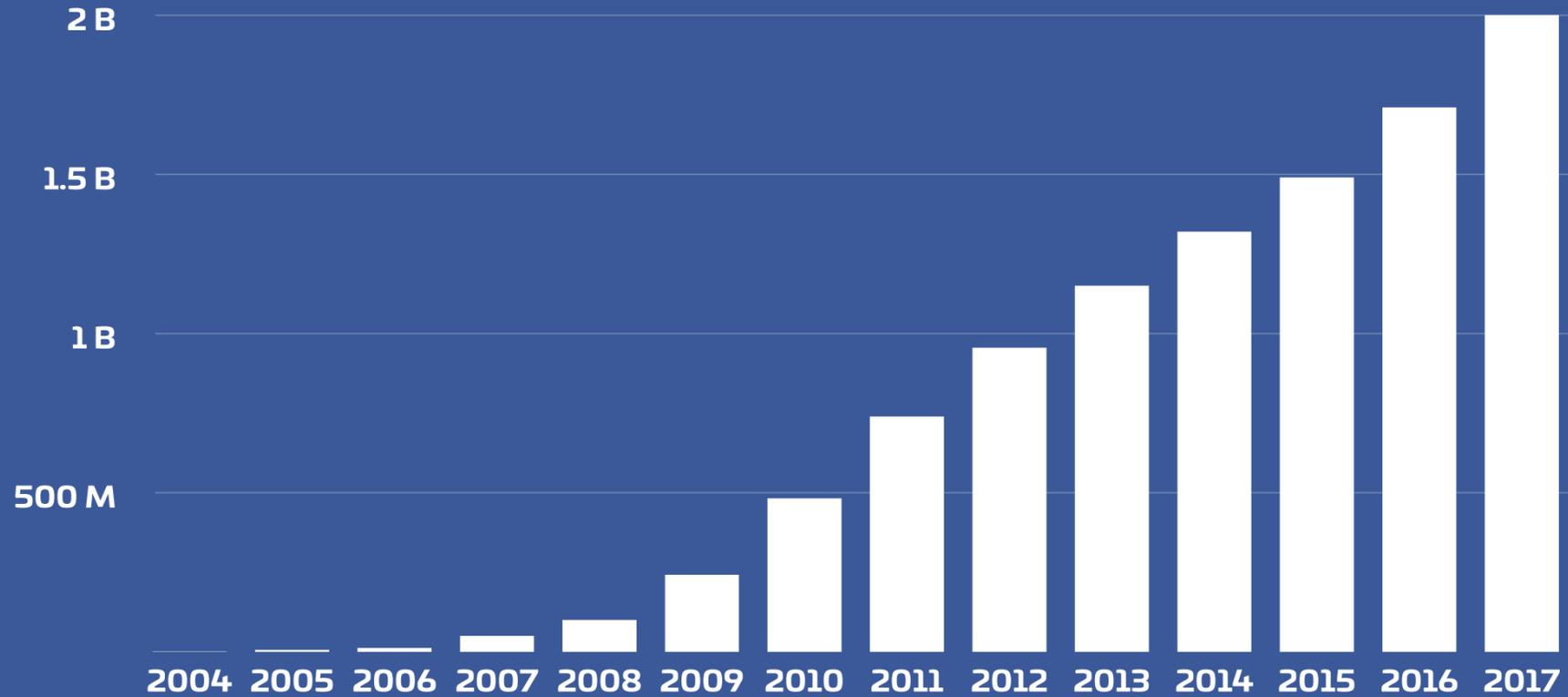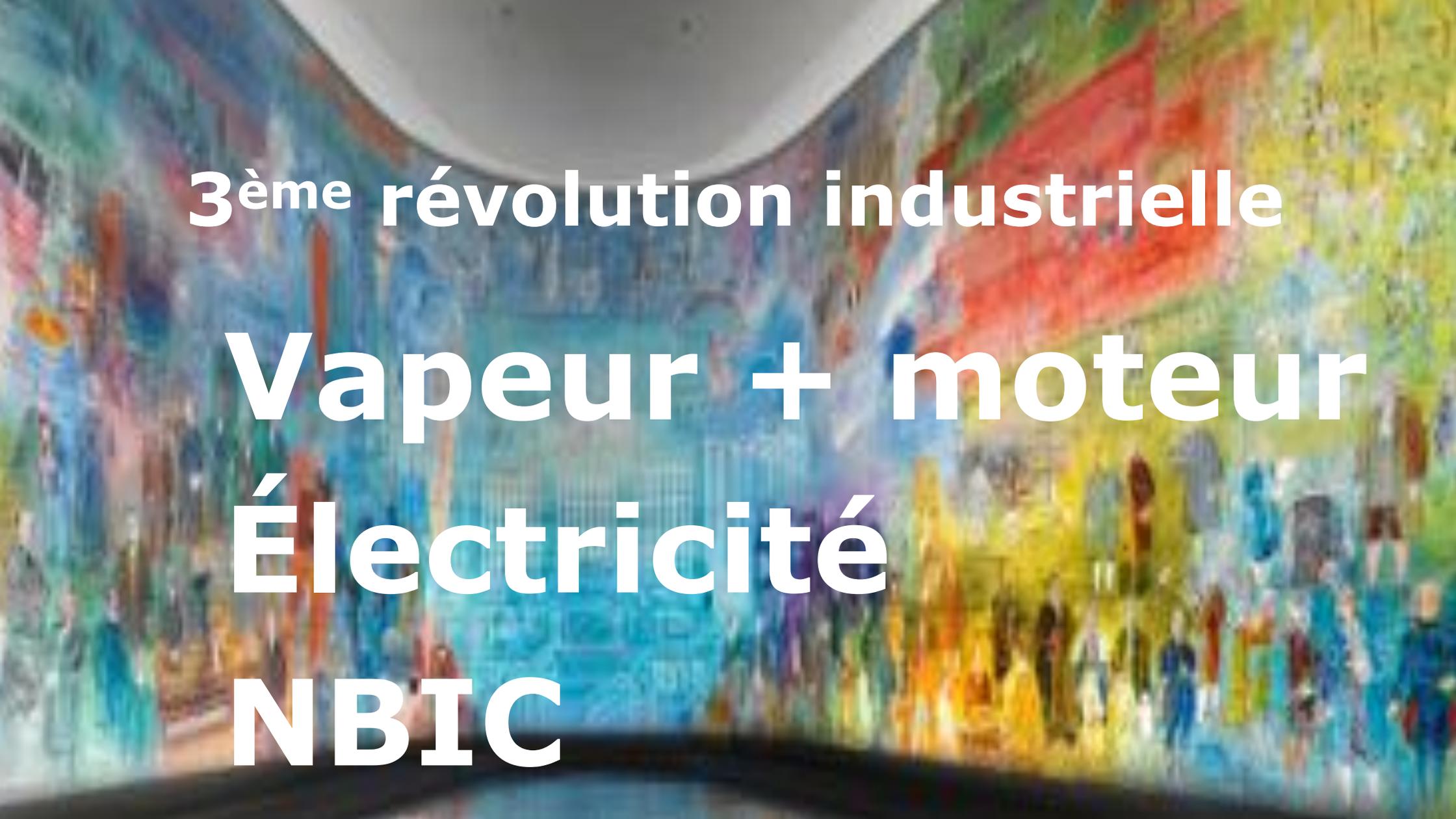
3ᵉᵐᵉ révolution industrielle

Vapeur + moteur
Électricité
NBIC

Michel SERRES

-3000 écriture
1450 imprimerie/chiffre
2000 NBIC

Luc FERRY

1800 Vapeur
1900 Électricité
2000 NBIC

Gutenberg

Zuckerberg
Sandberg

Les Nouvelles économies

NETFLIX > Disney
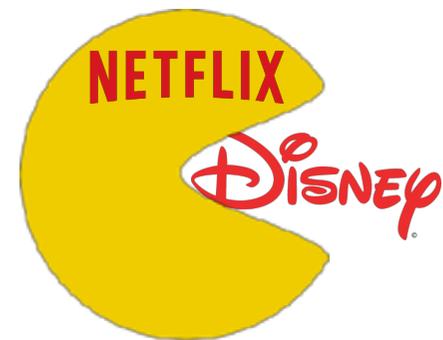
Nouveaux Business Modèles

	2006	Brand Value 2006 $MIL.	2017	Brand Value 2017 $MIL.
1	Microsoft	62,039	Google	245,581
2	GE	55,834	Apple	234,671
3	Coca-Cola	41,406	Microsoft	143,222
4	China Mobile	39,168	amazon	139,286
5	Marlboro	38,510	facebook	129,800
6	Walmart	37,567	AT&T	115,112
7	Google	37,445	VISA	110,999
8	IBM	36,084	Tencent 腾讯	108,292
9	citi	31,028	IBM	102,088
10	Toyota	30,201	McDonald's	97,723
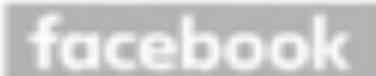
$$\begin{bmatrix} GAFA & MS \\ NATU & BE \\ BAT & XY \end{bmatrix}$$

$$\left(\quad \textbf{Aristide} \quad \right) \left(\quad \textbf{Jeff} \quad \right) \left(\quad \textbf{Travis} \quad \right)$$

Bob Dylan

Kendrick Lamar

11.11

INTRODUCING amazon go

AI + amazon = amazon go

SCIENCES - ART

Nouvelles Attentes

Pourquoi se contenter du minimum ?

Lost ... Greatest ... Silent ...

BabyBoomer (1940 - 1965 +/- 6 ans)

GenX (1955 1985   +/- 8 ans)

GenY = Millennials (1979 1999   +/- 5 ans)

GenZ = Digital Natives = GEN C (1994 2007 +/- 4 ans)

alphaGEN ? = 2008 - 2020 ?

SingularityGeneration ?? 2018 - 2030

Generation
bridging   Identity
adaptable X protest
multi-task risk-taking
education fearless

8095™
EDELMAN 8095: For
Millennials, Brand Preference
is a form of Self Expression

GENERATION Z:
CONNECTED FROM BIRTH.
Born mid-1990s to 2010.
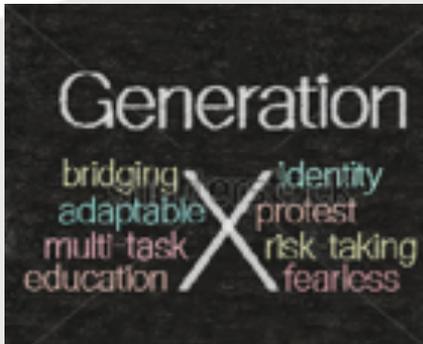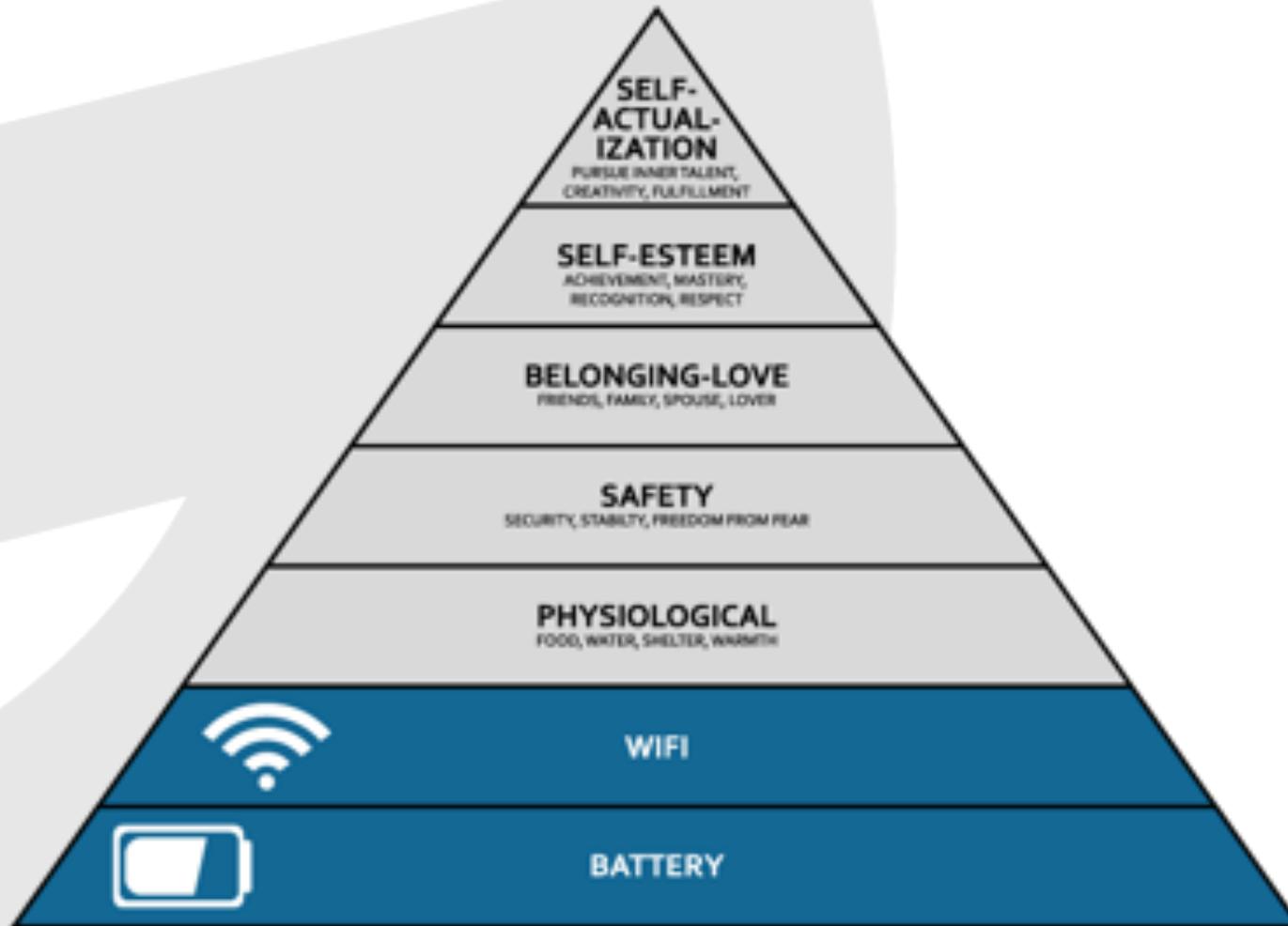
1990 : web et internet

2000 : mobile

2010 : Living Services

MOBILE ~~FIRST~~ ONLY

LS
Living Services

THE DIGITISATION
OF EVERYTHING

+

LIQUID EXPECTATIONS

OUR **HOMES**
OUR **BODIES**
OUR **FAMILIES**
OUR **EDUCATION**
OUR **WORK**
OUR **TRANSPORT**
OUR **FINANCES**
OUR **SHOPPING**

How do you give a hongbao?

WeChat Hongbao

M-PESA

Welcome John

e esport gaming

PARIS SAINT-GERMAIN eSports

Nintendo Wii

LEAGUE OF LEGENDS

6

COUNTER STRIKE GLOBAL OFFENSIVE

6 technologies enabling the rise of Living Services

NETWORK CONNECTIVITY • THE CLOUD • DATA & ANALYTICS • CONNECTED SENSORS • USER INTERFACE • CONNECTED DEVICES

Digitalisation : IOT

Billet / Voucher / carte (wallet)

Porte (smart door)

Maison (home kit)

Ecole / Cours (MOOC)

Santé

Politique

Voiture (Tesla OS)

Wearable

Cloud

COURS GAUTHIER-DESCHAMPS

HISTOIRE DE FRANCE

PREMIER LIVRE
PAR A. AYMARD

LIBRAIRIE HACHETTE

Consommateur Sans Limite

un consommateur ça ose tout,

ça compare tout,

ça demande (exige) tout,

ça commente tout, partout,

ça ne lit RIEN (tl;dr)

ça demande un secret total des informations confiées

→   Expectation Economy

Les lois de Michel Audiard

Un client ça ose tout

KEEP CALM AND THINK BIG

Moore

Gordon

THE INTERNET OF THINGS

AN EXPLOSION OF CONNECTED POSSIBILITY

50.1 BILLION

42.1 BILLION

34.8 BILLION

28.4 BILLION

22.9 BILLION

18.2 BILLION

14.4 BILLION

11.2 BILLION

8.7 BILLION

IoT INCEPTION

1,000,000

0.5 BILLION

SWOT

VUCA
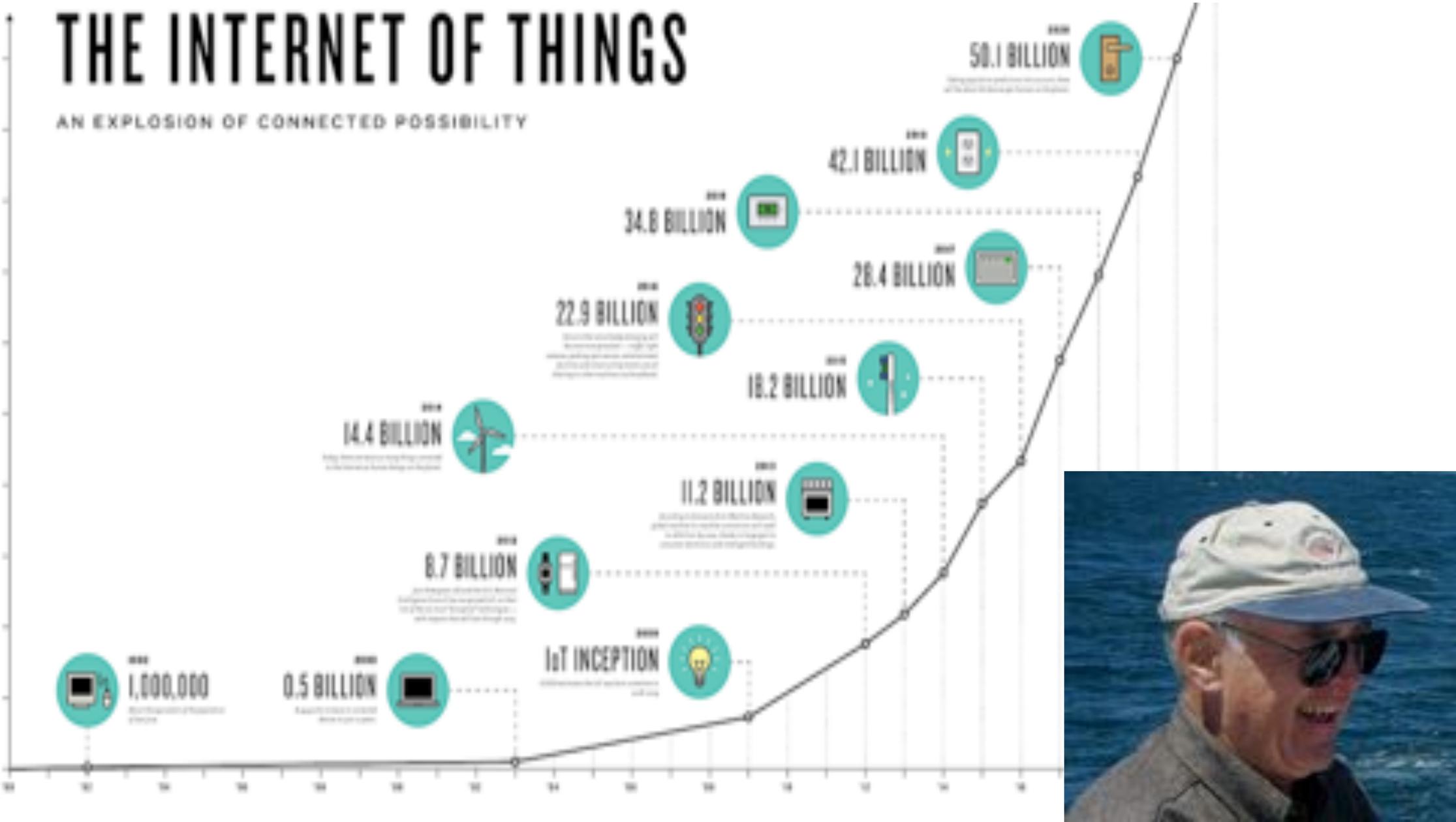
VUCA

complexity

Characteristics: The situation has many interconnected parts and variables. Some information is available or can be predicted, but the volume or nature of it can be overwhelming to process.

Example: You are doing business in many countries, all with unique regulatory environments, tariffs, and cultural values.

Approach: Restructure, bring on or develop specialists, and build up resources adequate to address the complexity.

volatility

Characteristics: The challenge is unexpected or unstable and may be of unknown duration, but it's not necessarily hard to understand; knowledge about it is often available.

Example: Prices fluctuate after a natural disaster takes a supplier off-line.

Approach: Build in slack and devote resources to preparedness—for instance, stockpile inventory or overbuy talent. These steps are typically expensive; your investment should match the risk.

ambiguity

Characteristics: Causal relationships are completely unclear. No precedents exist; you face "unknown unknowns."

Example: You decide to move into immature or emerging markets or to launch products outside your core competencies.

Approach: Experiment. Understanding cause and effect requires generating hypotheses and testing them. Design your experiments so that lessons learned can be broadly applied.

uncertainty

Characteristics: Despite a lack of other information, the event's basic cause and effect are known. Change is possible but not a given.

Example: A competitor's pending product launch muddies the future of the business and the market.

Approach: Invest in information—collect, interpret, and share it. This works best in conjunction with structural changes, such as adding information analysis networks, that can reduce ongoing uncertainty.

HOW WELL CAN YOU PREDICT THE RESULTS OF YOUR ACTIONS?

HOW MUCH DO YOU KNOW ABOUT THE SITUATION?

OP H
LA FÉDÉRATION

V U C A

VOLATILITY
Equity, bond and currency market volatility; the lack of stability and predict ability.

UNCERTAINTY
The potential change in the inflation index calculation, the potential switch to "smoothing" for pension funds calculating their recovery plan; the lack of ability to foresee what major changes might come.

COMPLEXITY
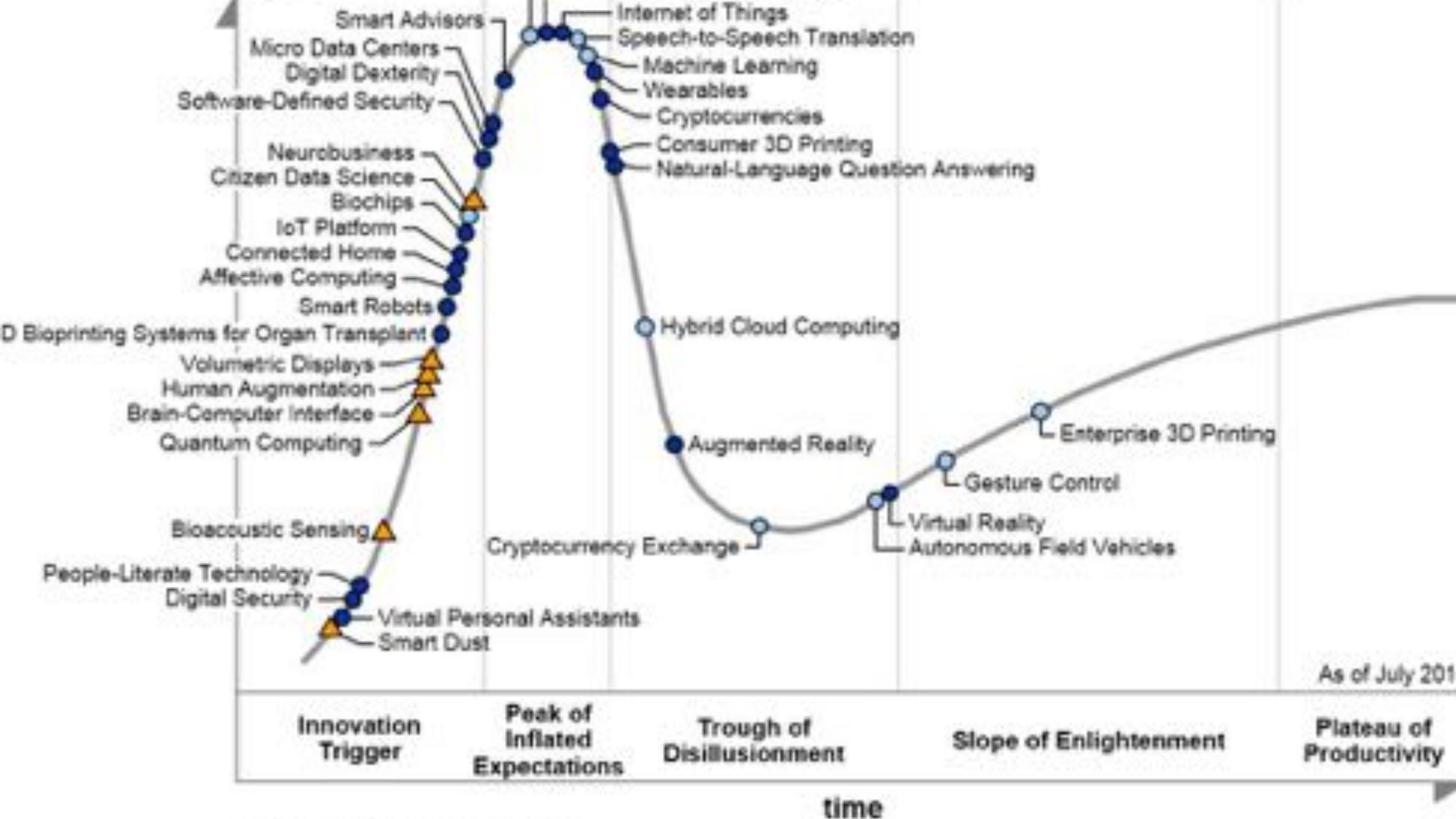In understanding these financial markets in the era of the "new normal". The proliferation and increasing complexity of new financial instruments and regulation to deal with increasingly complex markets, moving in ways experts have never seen before.

AMBIGUITY
The resulting feeling. Is this the great rotation from bonds to equities? Or will bond yields stay low for longer? What is the best course of action?

Smart Advisors
Internet of Things
Micro Data Centers
Speech-to-Speech Translation
Digital Dexterity
Machine Learning
Software-Defined Security
Wearables
Cryptocurrencies
Neurobusiness
Consumer 3D Printing
Citizen Data Science
Natural-Language Question Answering
Biochips
IoT Platform
Connected Home
Affective Computing
Smart Robots
3D Bioprinting Systems for Organ Transplant
Hybrid Cloud Computing
Volumetric Displays
Human Augmentation
Brain-Computer Interface
Enterprise 3D Printing
Quantum Computing
Augmented Reality
Gesture Control
Bioaccoustic Sensing
Virtual Reality
Cryptocurrency Exchange
Autonomous Field Vehicles
People-Literate Technology
Digital Security
Virtual Personal Assistants
Smart Dust

As of July 201

| Innovation Trigger | Peak of Inflated Expectations | Trough of Disillusionment | Slope of Enlightenment | Plateau of Productivity |

time

NBIC

NBIC

Nano (techno / matériaux)

Bio (techno / mimétisme)

Informatique (IOT / B)

Cognitif (IA, MOOC)

Nouveaux Jobs

CDO CXO

CCO CHO

...

CNIL + RGPD
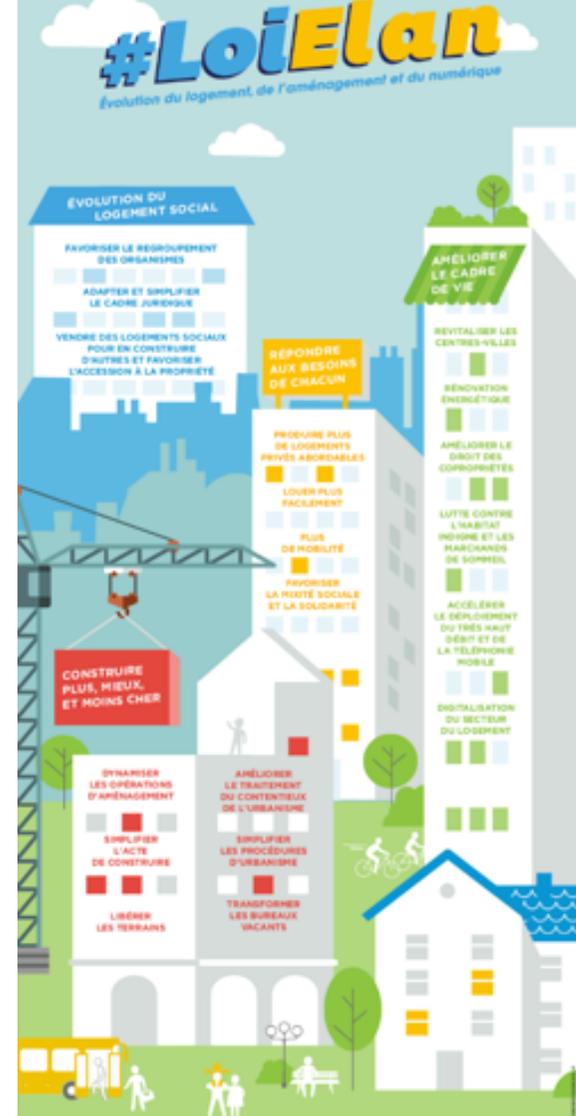
protection des données personnelles
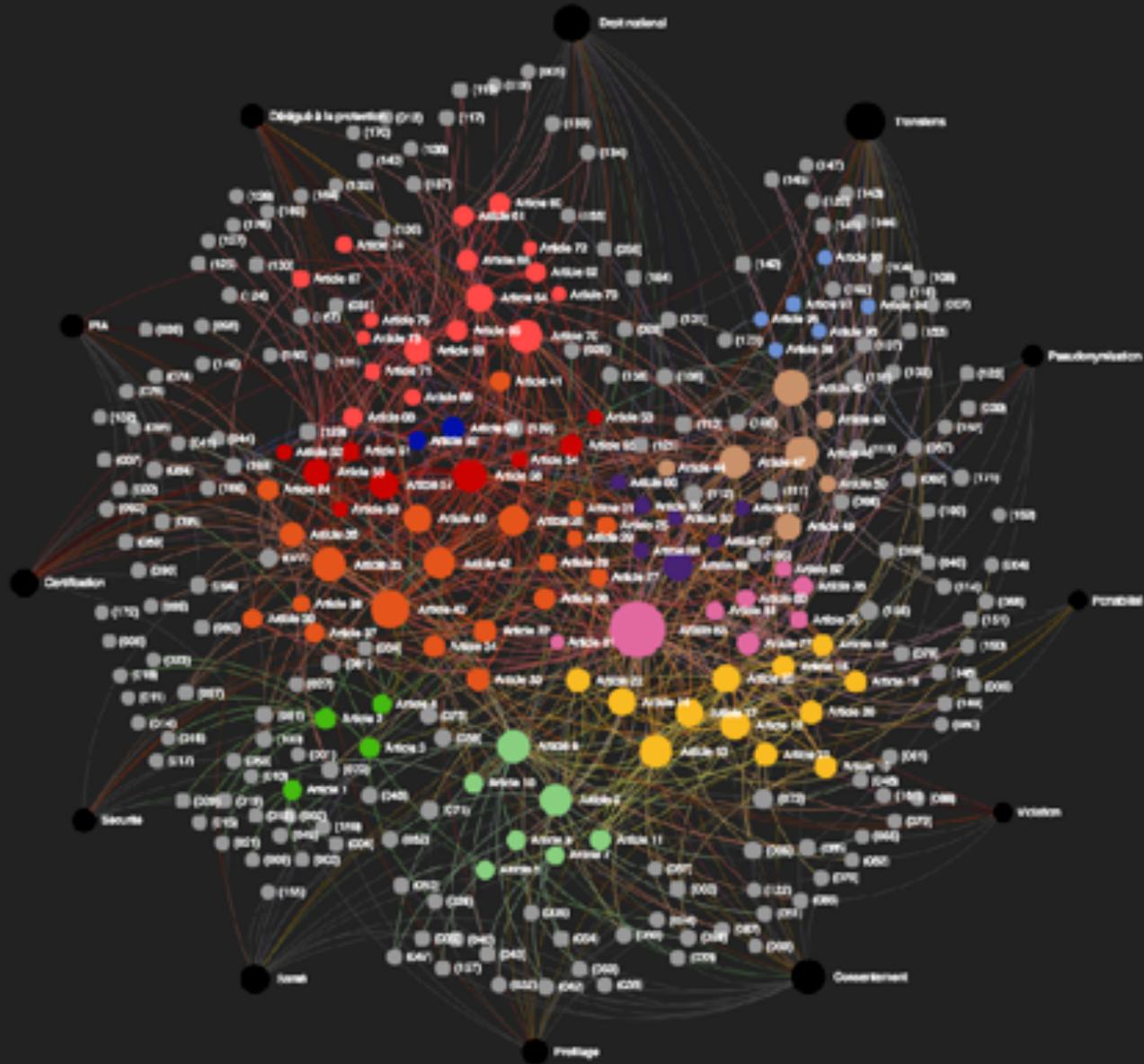
RGPD

Liquid Expectations : benchmark intersectoriel

OPH
LA FÉDÉRATION

TOOLS

RWD

Responsive Web Design
Mobile First / Only
Web App

Sidewalk Labs is reimagining cities to improve quality of life.

Daniel L. Doctoroff	**Rohit T. Aggarwala**
Chairman and CEO	Head of Urban Systems
Habon Ali	**Jack Amadeo**
Associate, Policy and Communications	Software Engineer
Chris Anderson	**Brian Barlow**
Urban Prototyper	Director of Infrastructure Investments

We believe that when you put technologists and urbanists on the same team you have the potential to transform the urban environment.

So we're creating a new type of place to accelerate urban innovation and serve as a beacon for cities around the world.

Investing in Innovation

We also invest in and incubate companies to develop tools that can support Sidewalk Toronto and scale to other cities around the world.

COMPANY PROFILE

Cityblock is building a personalized health system that serves qualifying Medicaid or Medicare members who live in city neighborhoods that have traditionally gone without good health services. We believe health happens locally, so we put individuals and their communities at the center of what we do.

CITYBLOCK

COMPANY PROFILE

Coord helps mobility companies delight their users, streamline their operations, and become better partners to cities.

COORD